



Team:

1. **Game Time is Forfeit Time.** Teams are expected on the floor at the designated time. Teams must have five players and a coach to begin a game. Director can make exceptions.
2. Teams must have matching jerseys with a number displayed on the back unless waived by the director.
3. All players must have their last name and number listed (printed) on the score sheet prior to the start of the game.
4. Coaches are accountable for all ages of the players listed on the score sheet. If a question should arise and the proof is not available, the game will be played but will be a forfeit. Player(s) may not be able to play if in violation.
5. Teams are responsible for any damages to the facilities and equipment that are caused by them. Any damages to the facilities and/or equipment, or misconduct deemed inappropriate by the Event Director will result in ejection from the event. There will be absolutely no refunds or awards given to any team ejected.
6. **Coaches and teams are expected to check-in at least 30 minutes before their first scheduled game.** Coaches are advised to check the master schedule at the event and compare that schedule to any previously printed schedule prior to their first game.

Games:

1. MHSAA HIGH SCHOOL RULES – Will apply except for the following:

All games will be twenty (20) minute running halves with the clock stopping the last two (2) minutes of each half. Teams will be given two (2) thirty (30) second time-outs per half. Time-outs cannot be carried over at any time. Teams will be given a maximum of two (2) minutes for half time. First team listed is the home team.

Any team leading by twenty (20) points will not be allowed to press. This includes half court traps as well as full court presses. Teams will be warned only once, and if they are continuing to press they will be given a technical foul. If the score drops below 20 points, teams may press and trap.

Overtime: A two (2) minute running clock with the clock stopping for only the last thirty (30) seconds will make up the first overtime period. If a second overtime is needed, it will be sudden death overtime (first team to score in any manner wins).

General:

1. The Event Director reserves the right of final decision pertaining to any committed by a player, coach or fan. The Event Director also reserves the right to change/modify any of the rules above. This will be done in the best interest of the players not the coach or fans.
2. **POOR SPORTSMANSHIP WILL NOT BE TOLERATED!** We expect **COACHES, PLAYERS and FANS** to be on their best behavior. Violators will be asked to leave the facility.